NR-12 Reduced Reheat

Current Title 24 Reheat Exceptions

- For non-DDC (direct digital control) systems
 - Reduces min VAV airflow to 30%



- For DDC systems
 - Reduces reheat/recool to 20% in deadband
 - Allows reheat/recool to 50% at peak heating



 In both cases, the minimum can be increased to meet the zone ventilation requirements

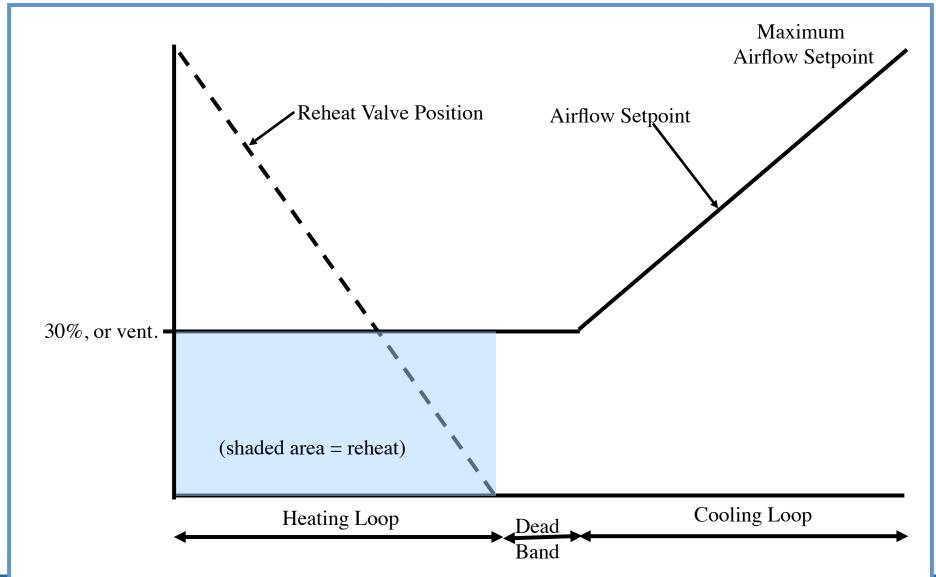
Proposed T24-2013 Reheat Language

EXCEPTION 1 to Section 144(d): Zones served by variable air-volume systems that are designed and controlled to reduce, to a minimum, the volume of reheated, re-cooled, or mixed air supply are allowed only if the controls meet the following requirements:

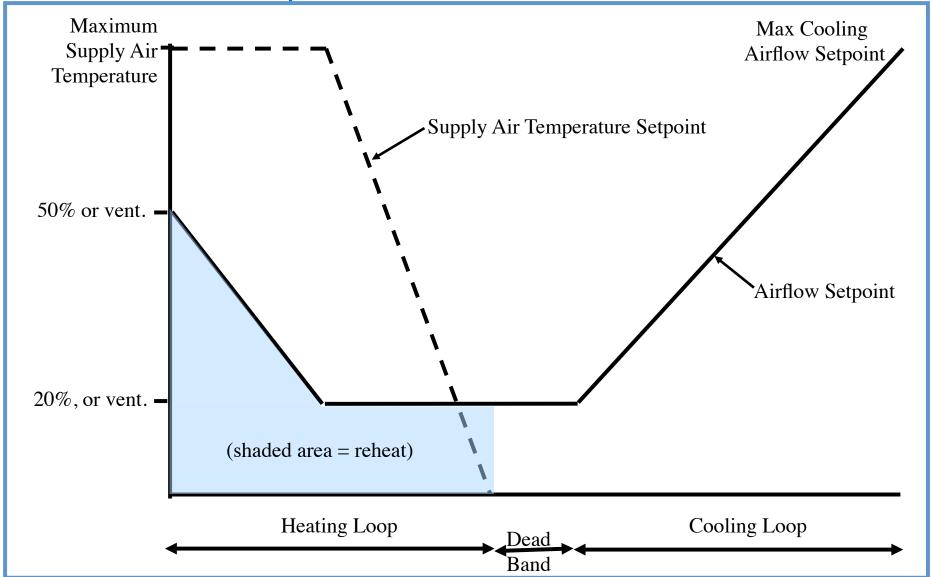
A. For each zone with direct digital controls (DDC):

- 1. The volume of primary air that is reheated, re-cooled, or mixed air supply shall not exceed the larger of:
- a. 50 percent of the peak primary airflow, or
- b. The design zone outdoor airflow rate per Section 121.
- 2. The primary airflow in the deadband shall not exceed the larger of:
- a. 20 percent of the peak primary airflow; or
- b. The design zone outdoor airflow rate per Section 121.
- 3. Airflow between deadband and full heating or full cooling must be modulated
- 3. The first stage of heating consists of modulating the zone supply air temperature setpoint up to a maximum setpoint while the airflow is maintained at the deadband flow rate.
- 4. The second stage of heating consists of modulating the airflow rate from the deadband flow rate up to the heating maximum flow rate.

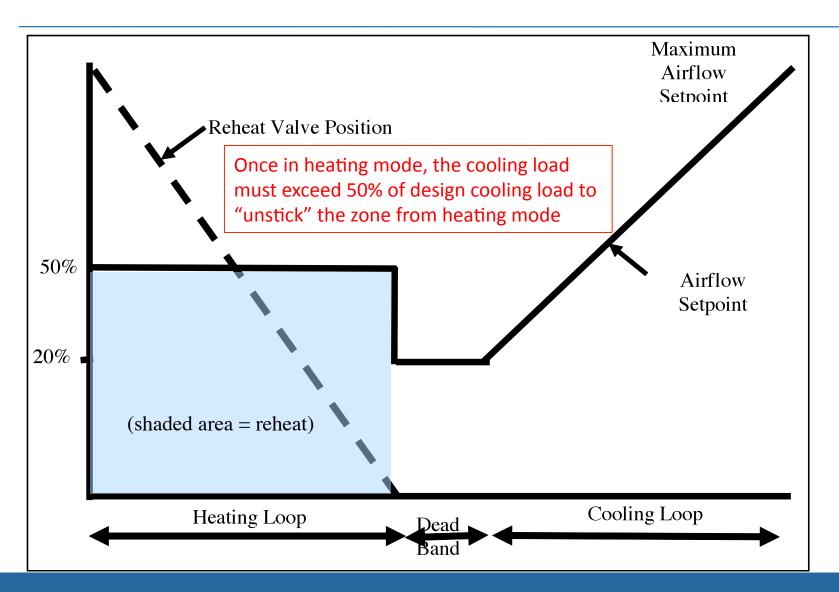
30% Single Max – Only Allowed for Pneumatics



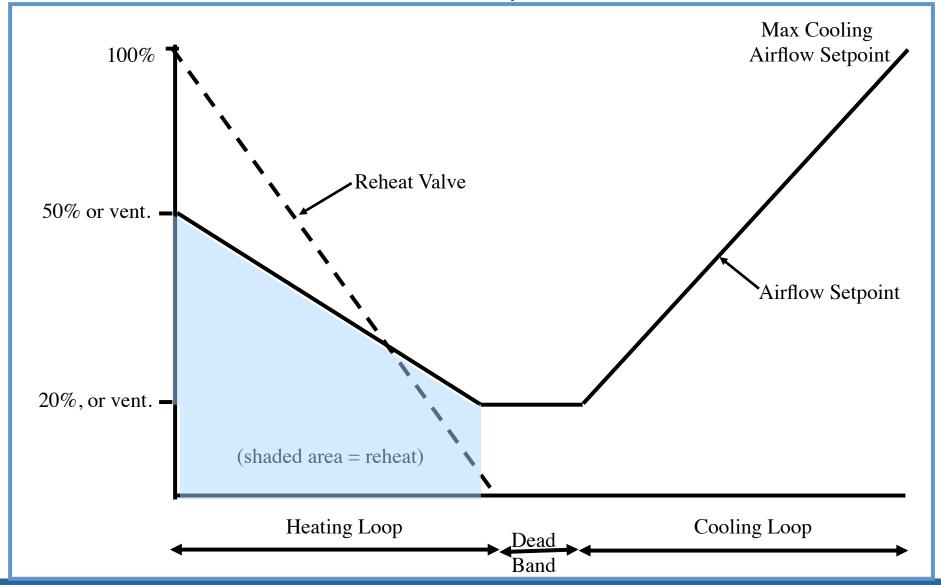
Dual Max / Temperature First – Most Efficient



Dual Max/Constant Volume Heat – NOT ALLOWED!



Dual Max / Simultaneous - To be prohibited in T24-2013



Lifecycle Cost Analysis

- Incremental cost: \$75/zone for discharge air temperature sensor per Bay Area controls contractors
- Cost effective for 1000 ft² zone in all 16 climate zones
- Analysis only accounts for boiler and fan energy savings, not for pump and cooling energy savings for simplicity